# FROM BACKSTAGE TO CENTERSTAGE: LEADING WITH IMPACT





#### **Nate Brown**

I am a student of the world's best Customer Experiences and the people who create them.











### COMMON CAUSES OF WORKPLACE FEAR



Job Loss Organizational Changes

Failure and Judgement

The Unknown





#### CAVING SAFETY: THE RULE OF THREE

AT LEAST THREE
PEOPLE
TOGETHER

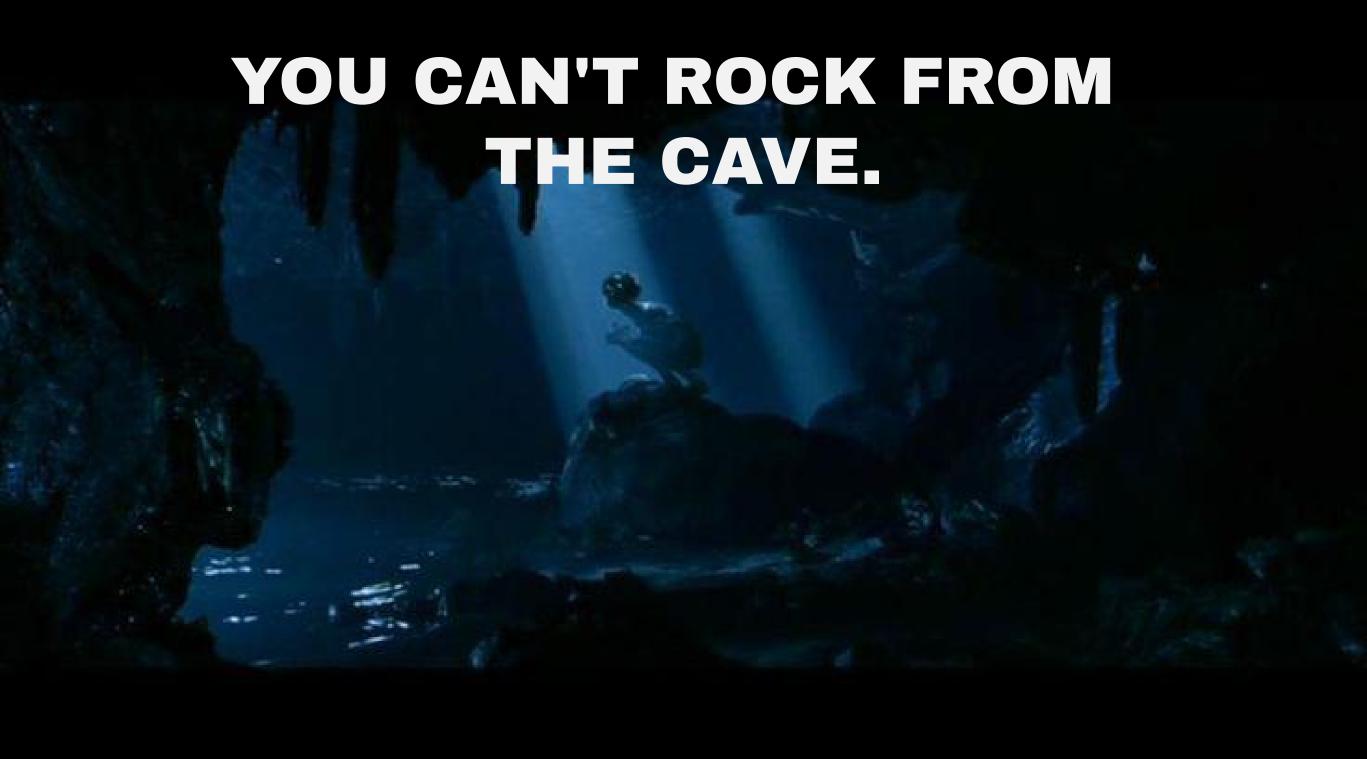
THREE POINTS
OF CONTACT AT
ALL TIMES







AT LEAST THREE SOURCES OF LIGHT



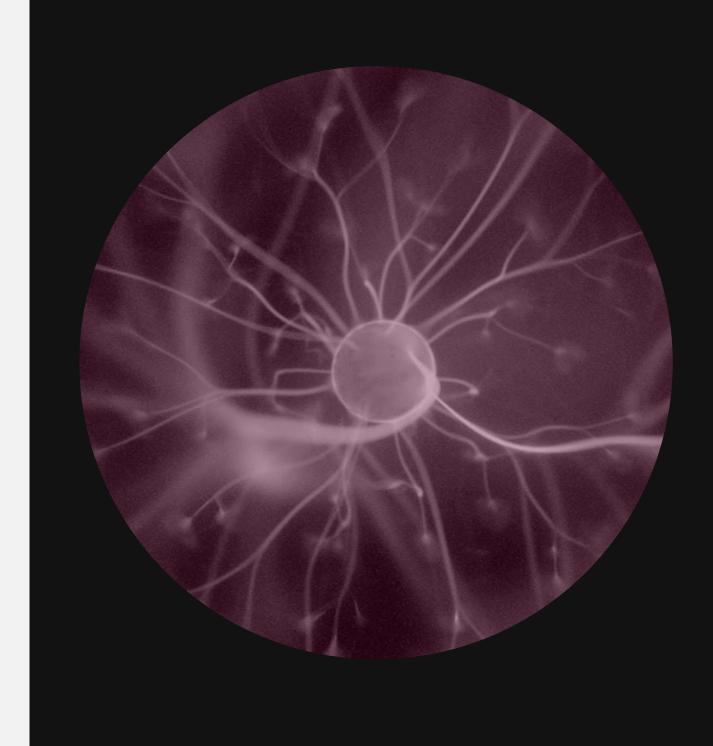
### "Most people die with their music still locked up inside them."

- Benjamin Disraeli

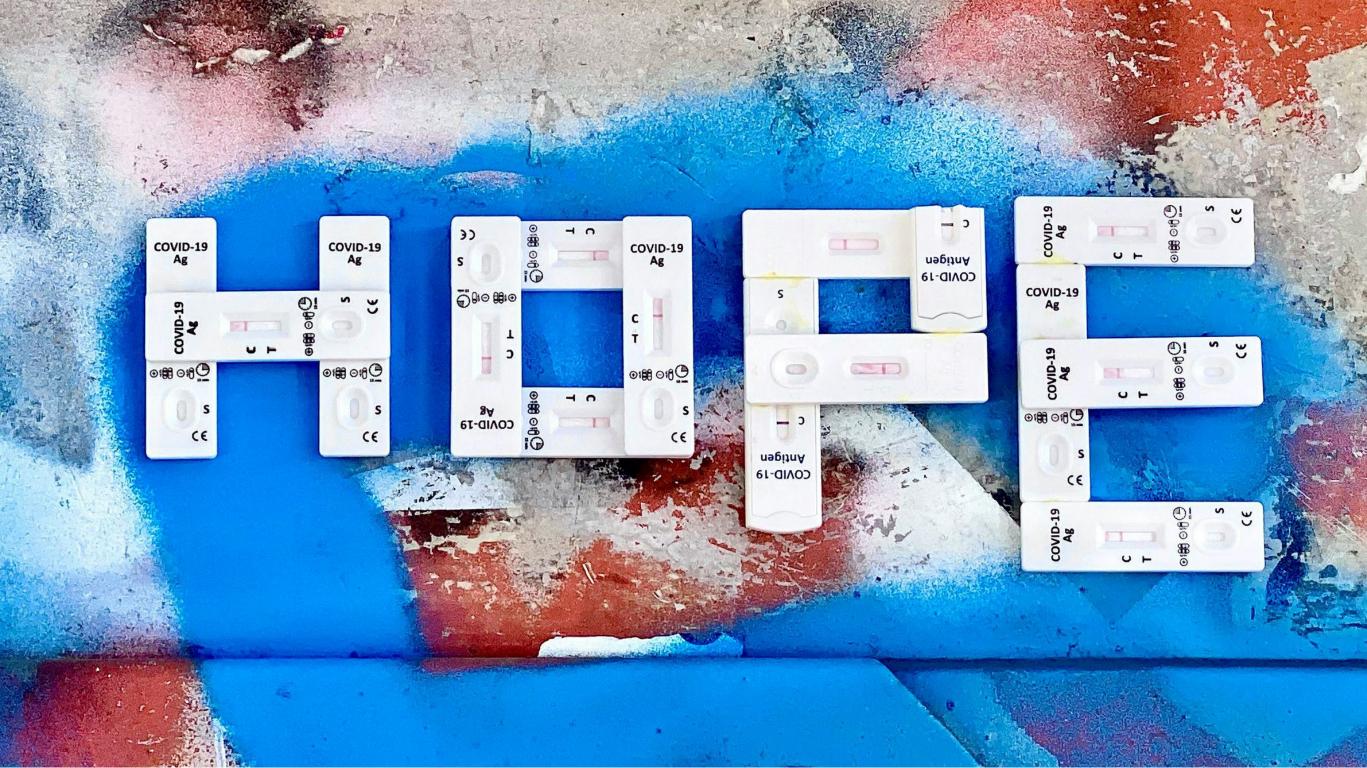


"The only way to conquer stage fright is to get up on stage and play. Every time you play another show it gets better and better."

THE TWO GREATEST FORCES IN THE UNIVERSE









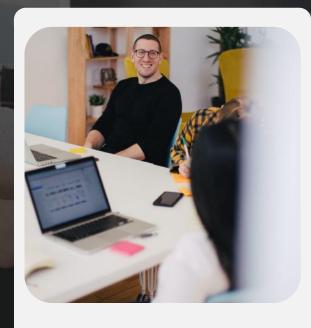
## CARE PERSONALLY CHALLENGE DIRECTLY





# "The best songs we make are when everybody is firing on all pistons."

#### A SAFE PLACE TO PLAY



#### **AUTONOMY**

Hire great "preactivated" people. Extend trust, freedom, and guidance for growth.



#### PEER RELATIONSHIPS

"Peers are the top factor that drives employees to go the extra mile" - Tinypulse



#### DOTS TO CONNECT

Make the right data
visible to inspire
innovation. "Creativity is
just connecting things."
- Steve Jobs

For knowledge work to flourish, the workplace must be one where people feel able to share their knowledge! This means sharing concerns, questions, mistakes, and half-formed ideas.

Amy C. Edmondson, The Fearless Organization













Source:

"Andrews Notes" from "The Fearless Organization by Amy Edmondson

PERFORMANCE ACCOUNTABILITY

### THE SKILLS WE NEED TO ROCK



#### **Personal Guide**

- Transcend the surface question
- Navigate to *their* definition of success



#### **Knowledge Curator**

- Smarter with every customer interaction
- Removing barriers to quality and accessibility of knowledge



#### **Community Co-Creator**

- Facilitator and moderator making meaningful connections
- Proactive sharing of value
- Fostering engagement / excitement





**PLAY** 

Curiosity and excitement about the work.



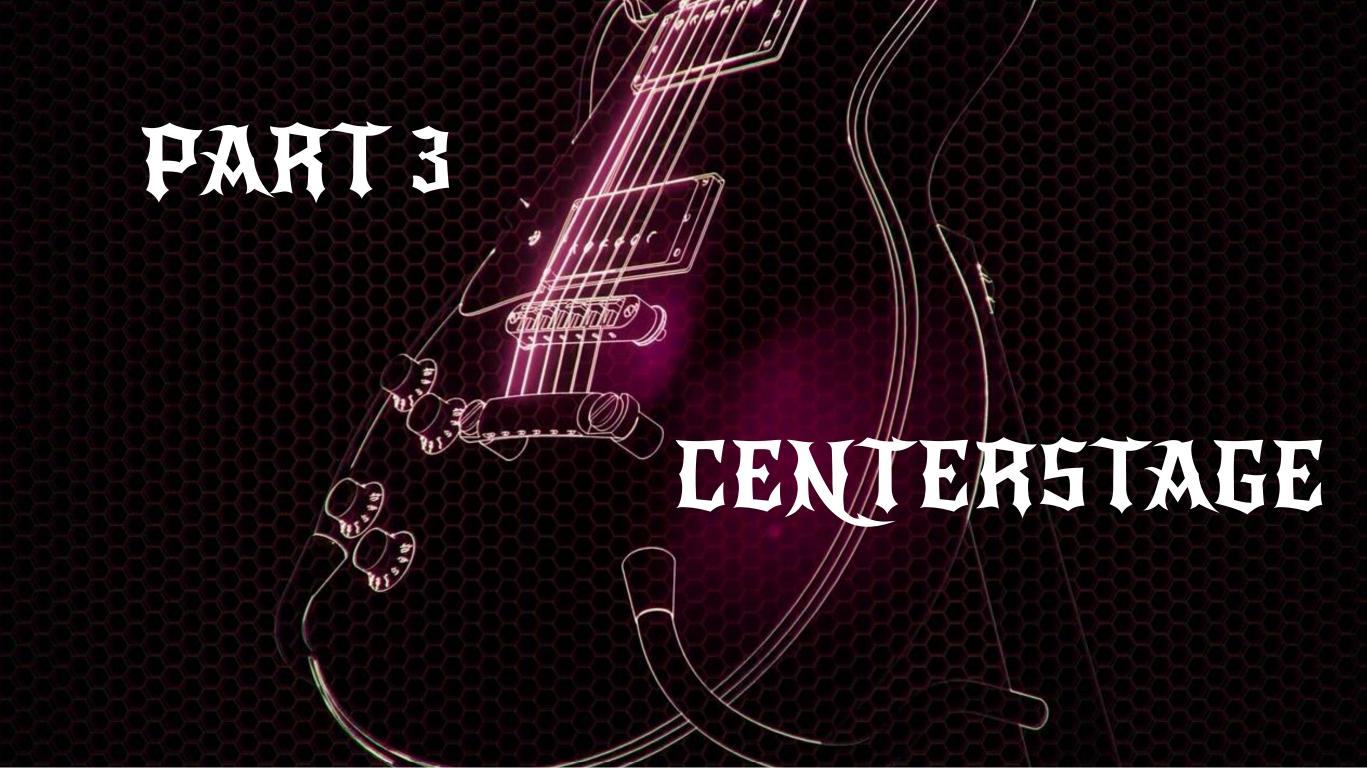
**PURPOSE** 

I'm doing something that matters.



**POTENTIAL** 

Am I becoming the person I want to become?



# "WHAT INSTRUMENT DO YOUPLAY?"

### THE AUDIENCE

THE NATURE OF CUSTOMER INTERACTIONS HAS CHANGED DRAMATICALLY



## Make the quick parts quick

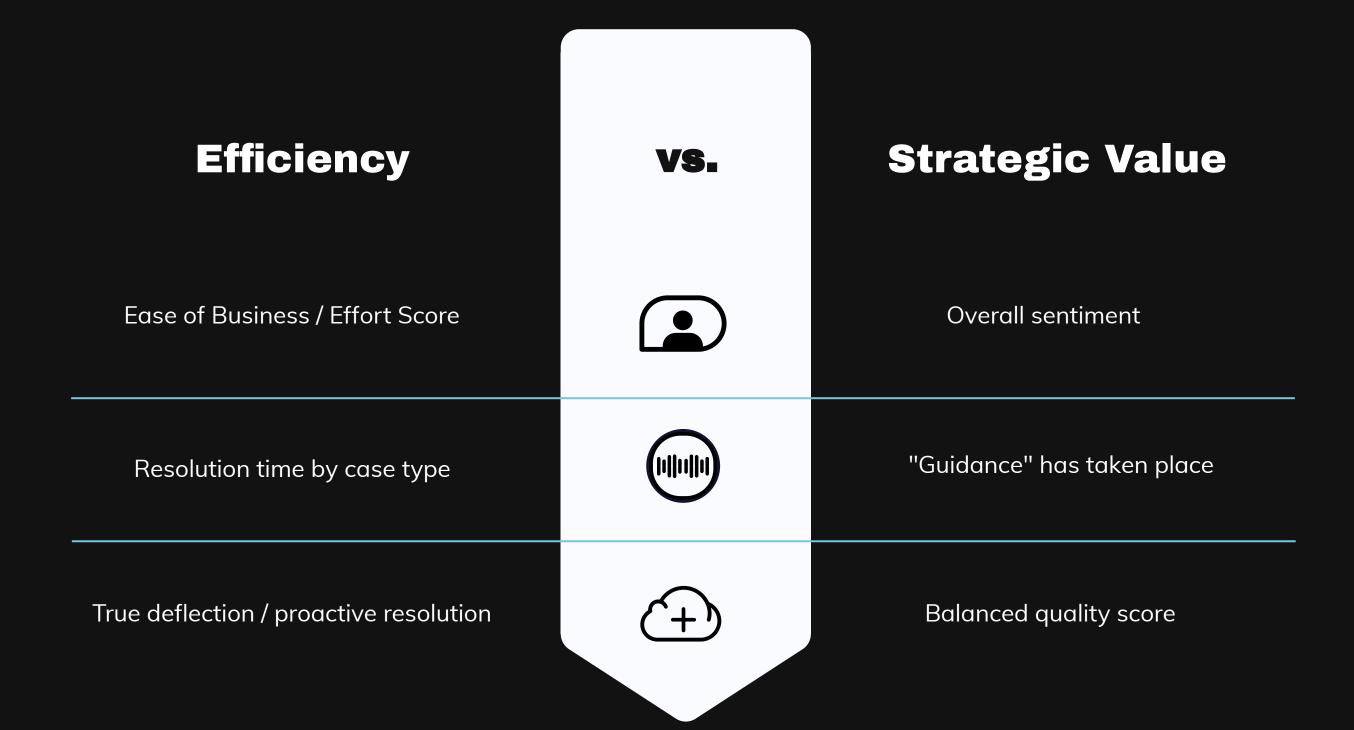
And the "slow" parts meaningful



#### THE LANGUAGE OF VALUE

#### MAKE THE CONNECTION

Customer Service Activity	Business Outcome
Efficiency of interaction improves	Share of wallet / new purchase
Positive sentiment earned	Renewal / Retention
Balanced quality score improves	Customer engagement score
"Meaningful" interactions achieved	Impact on acquisition engine



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#### Thank You!

Let's Connect.

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